



NATURE GAMES

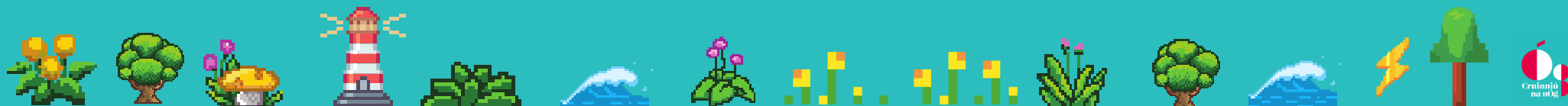
Gorey-
Kilmuckridge
Events

15th June

Booking is Essential

Booking Opens 4th
June

G
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Geometric Gaia Visuals and Rulemaking Through Land-art

With: Mayumi Nakabayashi

Where? Gorey Civic Gardens, Civic Square,
Gorey Y25 WK37

Who is it for? Ages 3 - 5 and
6 - 9

What time?

Ages 3 - 5 - 11:00 - 12:00

Ages 6 - 9 - 14:30 - 15:30

Details:

In this fun, colourful, meditative and sensory experience, children are invited to make patterns and pictures with a mix of natural materials such as flower petals, leaves, pinecones and twigs.

Encouraging awareness of and connection to the rich natural surroundings, the workshop explores rules, objectives and visual styles that can be used in game-making.

Booking:

<https://wexfordcoco.libcal.com/profile/37377>

Don't Drink The Water! Storytelling through Comedy, Drama and Video

With: Michael Way

Where? Gorey Library, Civic Square, Gorey Y25
WK37

Who is it for? Ages 8 -13

What time? 11:00 - 13:00 or 14:30 - 16:30

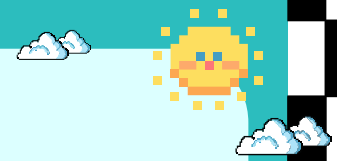
Details:

A In this drama-based workshop, children will create larger-than-life comedy characters that explore the range of emotions and realities linked to climate change. In character, participants will develop stories and short scenes that will be filmed. This workshop focuses on the art of storytelling and how that can be used in game-making.

Please note that by signing your child up to this workshop you are giving your permission for them to be filmed on the day.

Booking:

<https://wexfordcoco.libcal.com/profile/37377>



Exciting Electronics! Creative Thinking and Problem Solving in the Technology World

With: FixCraft

Where? FixCraft, 17 St. Michael's Road, Gorey, Y25 AK15

Who is it for? Ages 13 - 18

What time? 11.00 - 13.00 or 14.00 - 17.00

Details:

Tear down a games console and address common problems that they face, and see how to fix those problems. You will be in a live professional electronics workshop environment. One technician will look at circuit boards and examine them under the microscope whilst you can see what he's doing on the TV. Another technician will be there to answer questions during the repair. This workshop is designed to inspire young minds, fostering a deep understanding of technological concepts while nurturing their creative problem-solving abilities.

Booking:

Call the store to book your place at 053 940 1954 or 089 988 6616.

Please note that each workshop is limited to five places



Alt.Ctrl.GameCraft: Make Your Own Game Controllers

With: Game Makers Vicky Twomey-Lee and Michael Twomey

Where? Gorey Library, Civic Square, Gorey Y25 WK37

Who is it for? Ages 12 - 18

What time? 14:00 - 17:00

Details:

This exciting electronics-based workshop brings creativity and technology together to enhance the gaming experience. Learning how to build a custom game controller, participants will develop skills to tailor the design and functionality of their gaming preferences.

Participants will be supplied with parts for a USB game controller, crafting materials, and programming assistance (Raspberry Pico based devices). If you have your own laptop please feel free to bring it along, but don't worry if you don't have one as machines will be provided. If you have any materials that you think will be helpful in this workshop please bring them along.

In partnership with Imirt – the representative body of game developers and creators from all disciplines throughout Ireland.

Booking:

<https://wexfordcoco.libcal.com/profile/37377>





Meet the Maker Session with Games Makers Vicky Twomey-Lee and Michael Twomey

MEET THE GAMER

Where? Gorey Library, Civic Square, Gorey Y25 WK37

Who is it for? Ages 12 - 18

What time? 12:00 - 12:45

Details:

Join these sessions to understand more about careers in gaming and game development. To compliment the gaming workshops held in Wexford's five libraries by gamers and game developers we are hosting five 'Meet the Gamer' sessions. These sessions offer young people a chance to connect with the workshop leaders and find out more about the behind-the-scenes work involved in gaming and game-making.

Vicky Twomey-Lee - Diversity in Tech Advocate
Vicky is a techie based in Dublin. Since the first time Vicky set eyes on a Nintendo Famicom her dad brought back from Hong Kong in 1984, she has had her heart set on gaming as a career. With experience as a researcher and curator for the GAME exhibition at Science Gallery Dublin, Vicky is interested in game-making, creative technologies, traditional gaming crafts. She was the former Maker Advocate for Dublin Maker, and is the producer of The Irish Makers Podcast. Vicky runs game jams around Ireland through GameCraft which she co-founded with Michael Twomey.

Michael Twomey - Software Engineer
Michael is an engineer based in Dublin. He helps bring people together through various groups, including Coding Grace and GameCraft. Through co-organising GameCraft game jams and workshops he teaches coding and electronic engineering. In his spare time he tinkers on various projects and devises new hardware for gaming controller workshops.

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Booking:

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